

Communication Efficient Distributed Training

Ji Liu, Ph.D.



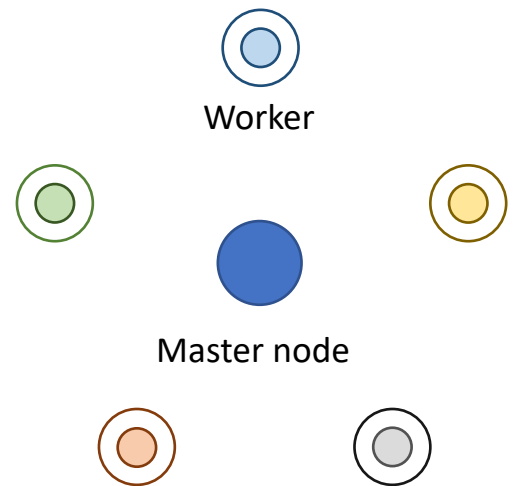
Objective

$$\min_{\mathbf{x}} f(\mathbf{x}) := \frac{1}{n} \sum_{i=1}^n \mathbb{E}_{\mathbf{a}^{(i)} \sim \mathcal{D}_i} F(\mathbf{x}; \mathbf{a}^{(i)})$$

Diagram illustrating the objective function $f(\mathbf{x})$ and its components:

- The term $\frac{1}{n}$ is labeled "# of workers".
- The term $\mathbb{E}_{\mathbf{a}^{(i)} \sim \mathcal{D}_i}$ is labeled "samples on worker i".
- The term $F(\mathbf{x}; \mathbf{a}^{(i)})$ is labeled "model".

All functions are assumed to be L-Lipschitzian



Centralized distributed learning

How to reduce communication cost?

Summary

Foundations and Trends® in Databases
**Distributed Learning Systems with
First-Order Methods**

An Introduction

Suggested Citation: Ji Liu and Ce Zhang (2020), "Distributed Learning Systems with First-Order Methods", Foundations and Trends® in Databases: Vol. 9, No. 1, pp 1–97. DOI: 10.1561/1900000062.

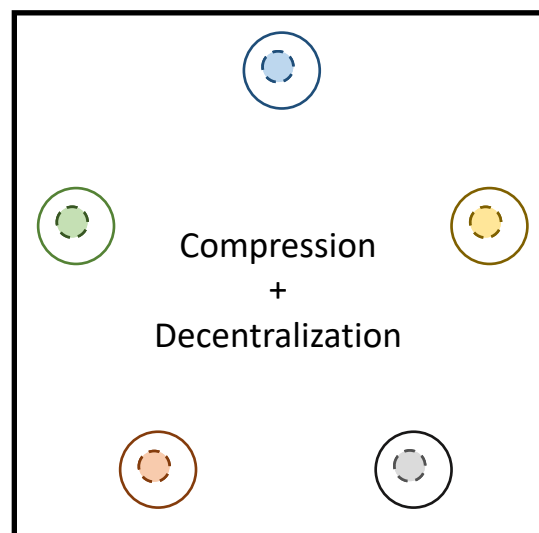
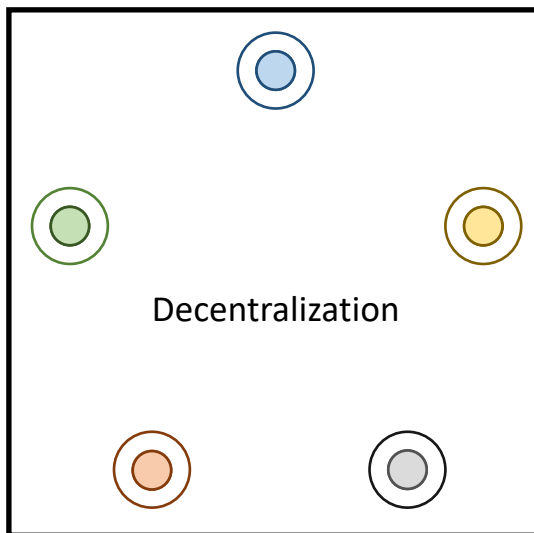
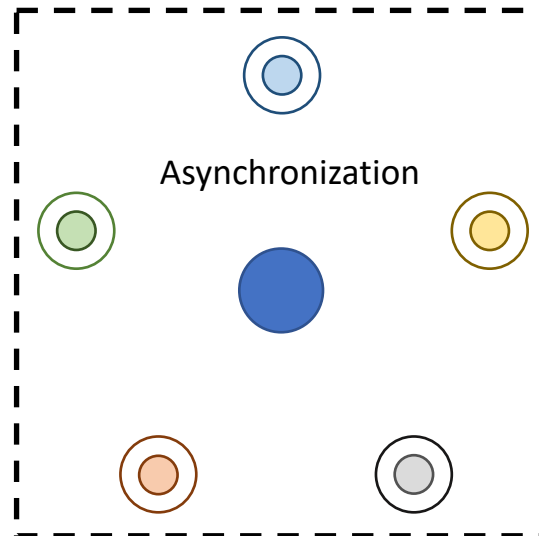
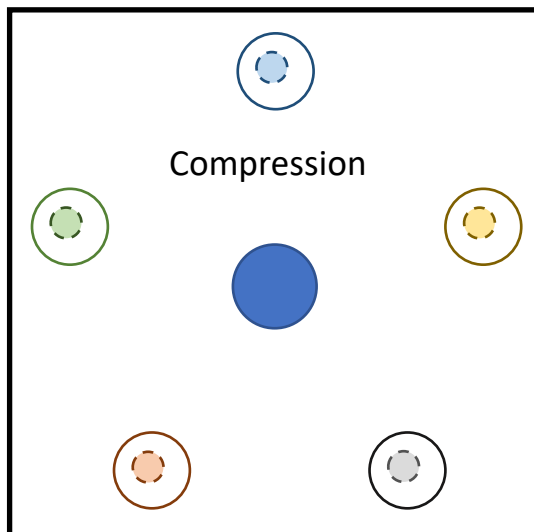
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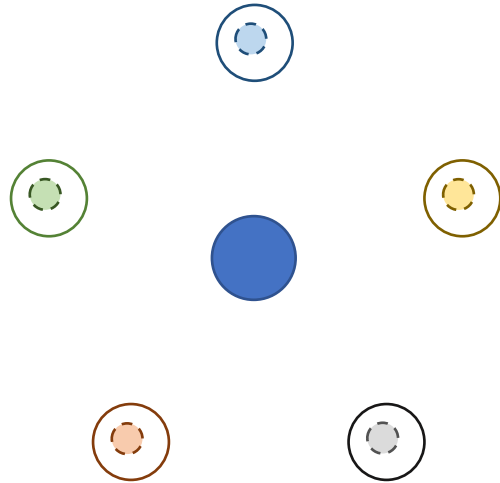
Coming Soon.

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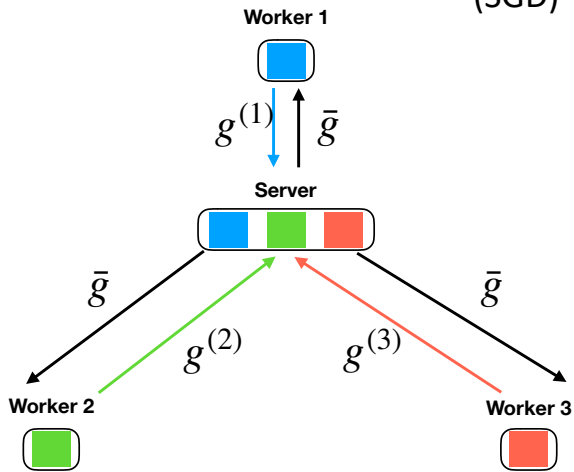
now
the essence of knowledge
Boston — Delft



Compression



Algorithm



(SGD)

$$\mathbf{x} \leftarrow \mathbf{x} - \gamma \bar{\mathbf{g}}$$

$\mathbf{C}(\cdot)$ Compression operator (maybe randomized)

$$\mathbf{g}^{(i)} := \nabla F(\mathbf{x}; \mathbf{a}^{(i)})$$

$$\bar{\mathbf{g}} = \frac{1}{3} (\mathbf{g}^{(1)} + \mathbf{g}^{(2)} + \mathbf{g}^{(3)})$$

(Standard)

Exchange $2N$ full vectors

$$\bar{\mathbf{g}} = \frac{1}{3} (\mathbf{C}(\mathbf{g}^{(1)}) + \mathbf{C}(\mathbf{g}^{(2)}) + \mathbf{C}(\mathbf{g}^{(3)}))$$

(Single compression)

Exchange $N(1+c)$ full vectors

$$\bar{\mathbf{g}} = \mathbf{C} \left(\frac{1}{3} (\mathbf{C}(\mathbf{g}^{(1)}) + \mathbf{C}(\mathbf{g}^{(2)}) + \mathbf{C}(\mathbf{g}^{(3)})) \right)$$

(Double compression)

Exchange $2cN$ full vectors

Unfortunately

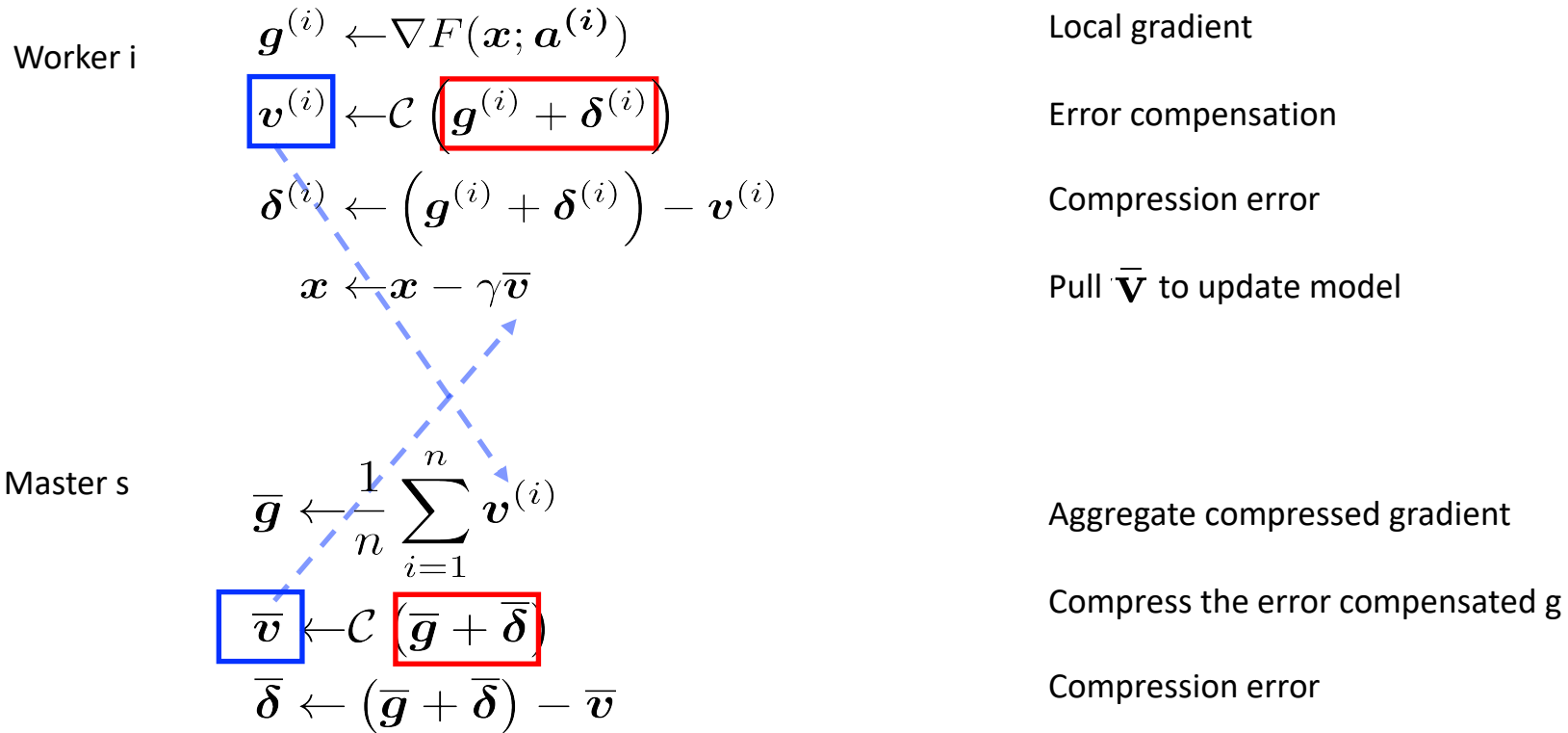
To ensure convergence, it should satisfy $\mathbb{E}(\mathbf{C}(\mathbf{x})) = \mathbf{x}$

Early methods only work for $\mathbf{C}(\cdot)$ compression operator

- *Randomized quantization (unbiased)*
- ~~*Randomized quantization (biased)*~~
- ~~*1bit quantization*~~
- ~~*Clipping*~~
- ~~*Top-k sparsification*~~

Can we relax it to allow more aggressive or even arbitrary compression?

Double Squeeze: Error Compensated SGD



Intuition

Essential updating rule of DoubleSqueeze
(SGD alike)

$$\begin{aligned}\mathbf{x}_{t+1} &= \mathbf{x}_t - \gamma \bar{\mathbf{g}}_t + \gamma (\hat{\boldsymbol{\delta}}_t - \hat{\boldsymbol{\delta}}_{t-1}) \\ \bar{\mathbf{g}}_t &= \frac{1}{n} \sum_{i=1}^n \mathbf{g}_t^i \\ \hat{\boldsymbol{\delta}}_t &= \frac{1}{n} \sum_{i=1}^n \boldsymbol{\delta}_t^{(i)} + \bar{\boldsymbol{\delta}}_t\end{aligned}$$

C-SGD (Uncompressed)

$$\mathbf{x}_{t+1} = \mathbf{x}_0 - \gamma \sum_{s=0}^t \bar{\mathbf{g}}_s$$

Naive Compressed C-SGD

$$\mathbf{x}_{t+1} = \mathbf{x}_0 - \gamma \sum_{s=0}^t \bar{\mathbf{g}}_s + \gamma \sum_{s=0}^t \hat{\boldsymbol{\delta}}_s$$

DoubleSqueeze

$$\mathbf{x}_{t+1} = \mathbf{x}_0 - \gamma \sum_{s=0}^t \bar{\mathbf{g}}_s + \gamma \hat{\boldsymbol{\delta}}_t$$

Much smaller

Convergence

Assumption

$$\mathbb{E}[\|\mathbf{C}(\mathbf{x}) - \mathbf{x}\|^2] \leq \sigma'^2$$

Convergence rates

$$\frac{1}{T} \sum_{t=1}^T \mathbb{E} (\|\nabla f(\bar{\mathbf{x}}_t)\|^2) \lesssim \frac{1}{T} + \frac{\sigma}{\sqrt{nT}}$$

SGD

$$\frac{1}{T} \sum_{t=1}^T \mathbb{E} (\|\nabla f(\bar{\mathbf{x}}_t)\|^2) \lesssim \frac{1}{T} + \frac{\sigma}{\sqrt{nT}} + \frac{\sigma'}{\sqrt{T}}$$

C-SGD (C(.) needs to be unbiased)

$$\frac{1}{T} \sum_{t=1}^T \mathbb{E} (\|\nabla f(\bar{\mathbf{x}}_t)\|^2) \lesssim \frac{1}{T} + \frac{\sigma}{\sqrt{nT}} + \left(\frac{\sigma'}{T}\right)^{\frac{2}{3}}$$

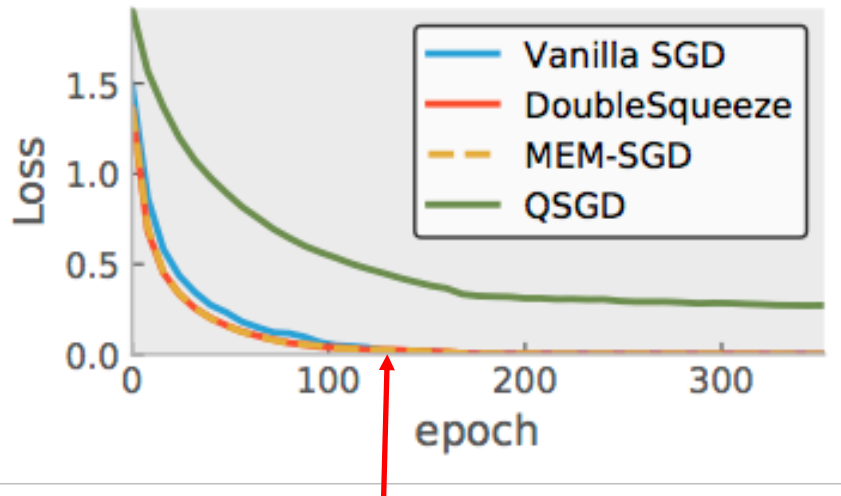
Double squeeze

EC-SGD

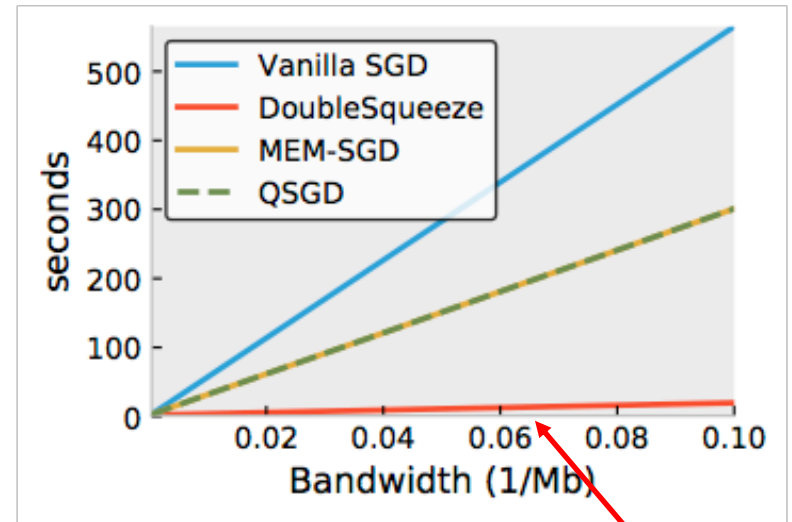
better

Experiments

ResNet-18. CIFAR-10. 8 workers

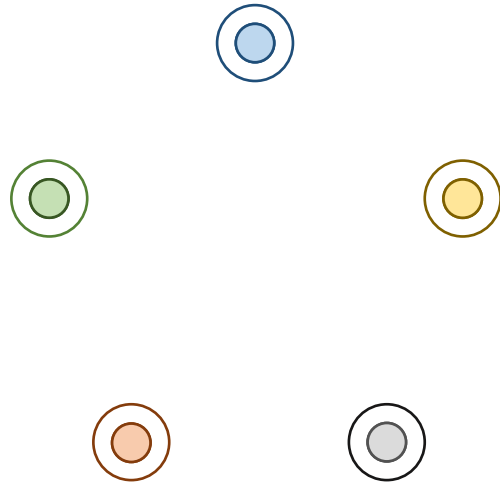


Iteration (epoch) is consistent with SGD

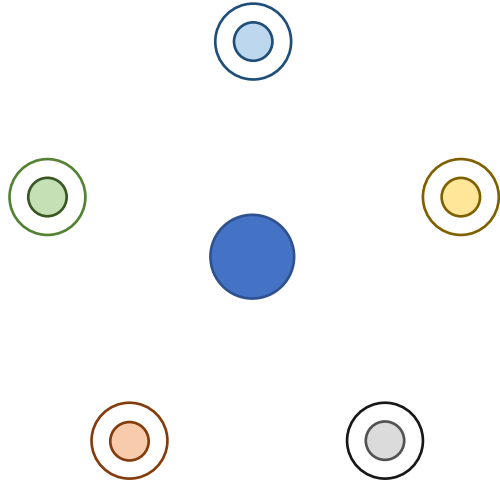


Running time in each iteration is faster

Decentralization



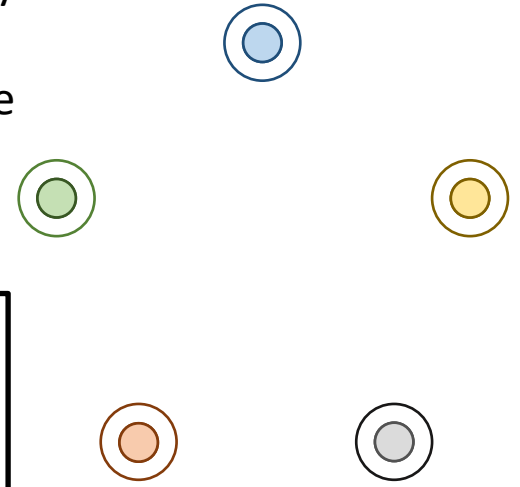
- **alpha**: latency per message
- **beta**: transfer time per byte
- N: # workers
- B: # bytes of the message



Centralized communication
(fully exchanged)

$$O(N * \text{alpha} + NB * \text{beta})$$

**How does the
decentralized
approach
compare to the
centralized
approach?**

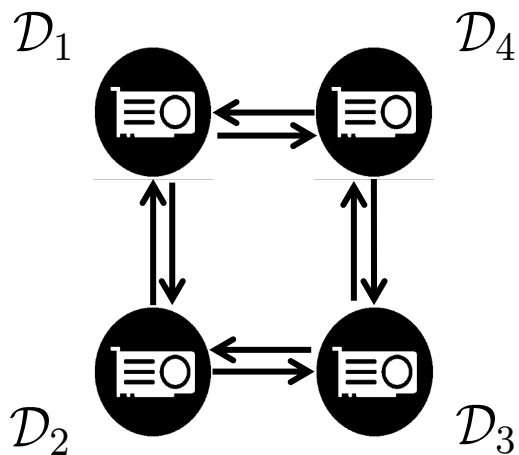


Decentralized communication
(partially exchanged)

$$O(\text{alpha} + B * \text{beta})$$

Objective

$$\min_{\mathbf{x}} f(\mathbf{x}) := \frac{1}{n} \sum_{i=1}^n \underbrace{\mathbb{E}_{\mathbf{a}^{(i)} \sim \mathcal{D}_i} F(\mathbf{x}; \mathbf{a}^{(i)})}_{=: f_i(\mathbf{x})}$$

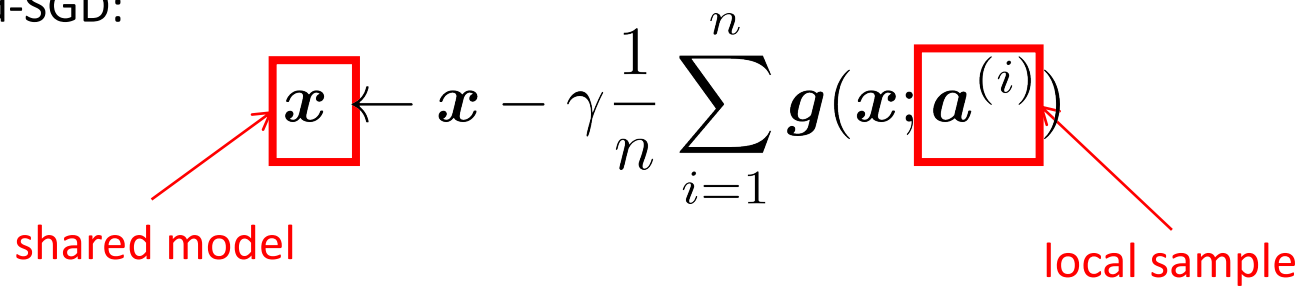


Centralized-SGD:

$$\boxed{x} \leftarrow x - \gamma \frac{1}{n} \sum_{i=1}^n g(x; \boxed{a^{(i)}})$$

shared model

local sample

The diagram shows the update rule for Centralized-SGD. The current model parameters x are updated to a new value \boxed{x} . The update is based on the average of subgradients $g(x; a^{(i)})$ over n samples. The subgradients are calculated using the current model x and local samples $a^{(i)}$. The x in the boxed term is labeled "shared model" and the $a^{(i)}$ in the boxed term is labeled "local sample".

Centralized-SGD:

$$\mathbf{x} \leftarrow \mathbf{x} - \gamma \frac{1}{n} \sum_{i=1}^n \mathbf{g}(\mathbf{x}; \mathbf{a}^{(i)})$$

Decentralized-SGD:

$$\begin{bmatrix} \mathbf{x}^{(1)} \\ \mathbf{x}^{(2)} \\ \dots \\ \mathbf{x}^{(n)} \end{bmatrix} \leftarrow W \left(\begin{bmatrix} \mathbf{x}^{(1)} \\ \mathbf{x}^{(2)} \\ \dots \\ \mathbf{x}^{(n)} \end{bmatrix} - \gamma \begin{bmatrix} \mathbf{g}(\mathbf{x}^{(1)}; \mathbf{a}^{(1)}) \\ \mathbf{g}(\mathbf{x}^{(2)}; \mathbf{a}^{(2)}) \\ \dots \\ \mathbf{g}(\mathbf{x}^{(n)}; \mathbf{a}^{(n)}) \end{bmatrix} \right)$$

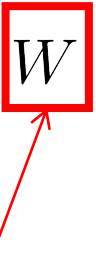
Local model Local sample

n individual models

Average the local model with neighbor's, e.g.,

$$\mathbf{x}^{(2)} \leftarrow \frac{1}{3} \sum_{i=1,2,3} \left(\mathbf{x}^{(i)} - \gamma \mathbf{g}^{(i)} \right)$$

Decentralized
SGD

$$\begin{bmatrix} \mathbf{x}^{(1)} \\ \mathbf{x}^{(2)} \\ \dots \\ \mathbf{x}^{(n)} \end{bmatrix} \leftarrow \boxed{W} \left(\begin{bmatrix} \mathbf{x}^{(1)} \\ \mathbf{x}^{(2)} \\ \dots \\ \mathbf{x}^{(n)} \end{bmatrix} - \gamma \begin{bmatrix} \mathbf{g}(\mathbf{x}^{(1)}; \mathbf{a}^{(1)}) \\ \mathbf{g}(\mathbf{x}^{(2)}; \mathbf{a}^{(2)}) \\ \dots \\ \mathbf{g}(\mathbf{x}^{(n)}; \mathbf{a}^{(n)}) \end{bmatrix} \right)$$


weight matrix: **symmetric, doubly stochastic**
($W\mathbf{1} = \mathbf{1}$, $W^T\mathbf{1} = \mathbf{1}$, nonnegative, $W = W^T$)

ring network

$$W = \begin{pmatrix} 1/3 & 1/3 & & & 1/3 \\ 1/3 & 1/3 & 1/3 & & \\ & & \ddots & \ddots & \ddots \\ & & & 1/3 & 1/3 & 1/3 \\ 1/3 & & & & 1/3 & 1/3 \end{pmatrix}$$

Assumptions

- Lipschitzian All $f_i(\cdot)$ are with L -Lipschitzian gradient
- Bounded variance

$$\mathbb{E}_{\mathbf{a} \sim \mathcal{D}_i} \|\nabla F(\mathbf{x}; \mathbf{a}) - \nabla f_i(\mathbf{x})\|^2 \leq \sigma^2, \forall i, \forall \mathbf{x}$$

$$\|\nabla f_i(\mathbf{x}) - \nabla f(\mathbf{x})\|^2 \leq \zeta^2, \forall i, \forall \mathbf{x}$$

data variance within
each worker

data variance among
workers

Assumptions

- Lipschitzian All $f_i(\cdot)$ are with L -Lipschitzian gradient
- Bounded variance

$$\mathbb{E}_{\mathbf{a} \sim \mathcal{D}_i} \|\nabla F(\mathbf{x}; \mathbf{a}) - \nabla f_i(\mathbf{x})\|^2 \leq \sigma^2, \forall i, \forall \mathbf{x}$$

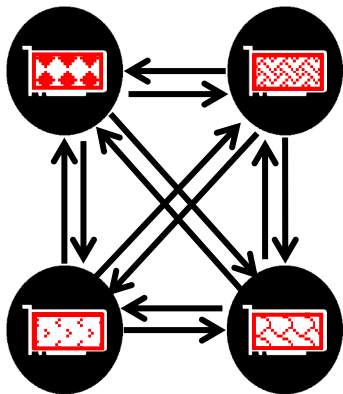
$$\|\nabla f_i(\mathbf{x}) - \nabla f(\mathbf{x})\|^2 \leq \zeta^2, \forall i, \forall \mathbf{x}$$

- Spectral gap

$$\rho := \max_{j \geq 2} |\lambda_j(W)|$$

Measure how fast the information can spread across the network

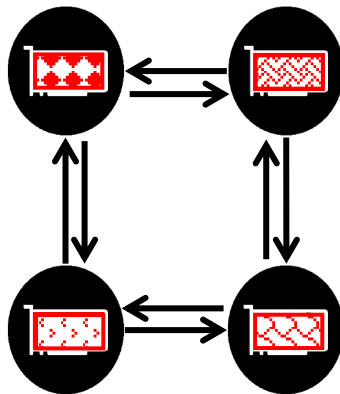
Fully connected network



$$W = \frac{\mathbf{1}\mathbf{1}^\top}{N}$$

$$\rho = 0$$

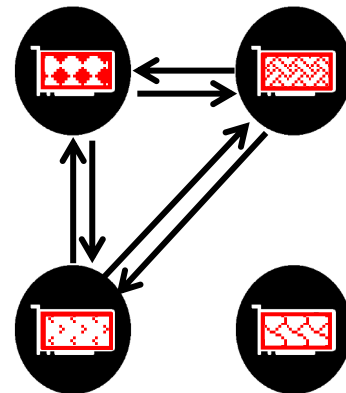
Ring network



$$W = \begin{pmatrix} 1/3 & 1/3 & & & 1/3 \\ 1/3 & 1/3 & 1/3 & & \\ & & \ddots & \ddots & \ddots \\ & & & 1/3 & 1/3 & 1/3 \\ 1/3 & & & & 1/3 & 1/3 \end{pmatrix}$$

$$\rho \approx \left(1 - \frac{16\pi^2}{3N^2}\right)$$

Disconnected network



$$W = \begin{pmatrix} D & \mathbf{0} \\ \mathbf{0}^\top & 1 \end{pmatrix}$$

$$\rho = 1$$

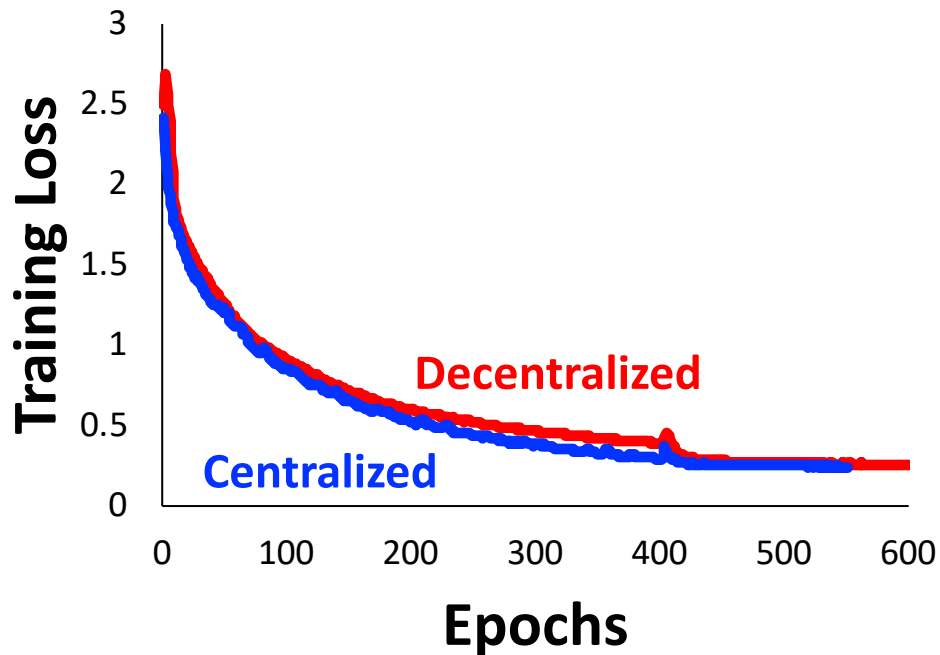
Theorem [DSGD] Choose the learning rate approximately. When T is sufficiently large, we have

$$\frac{1}{T} \sum_{t=1}^T \mathbb{E} (\|\nabla f(\bar{\mathbf{x}}_t)\|^2) \lesssim \frac{1}{T} + \frac{\sigma}{\sqrt{nT}} + \left(\frac{\zeta \rho}{T(1-\rho)} \right)^{\frac{2}{\omega}}$$

Average of local models

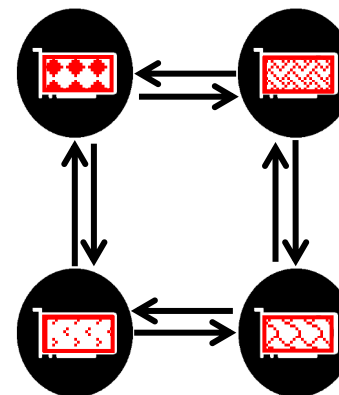
Convergence rate of CSGD

Cost of using decentralized communication (minor)



DECENTRALIZED METHOD

Ring Topology

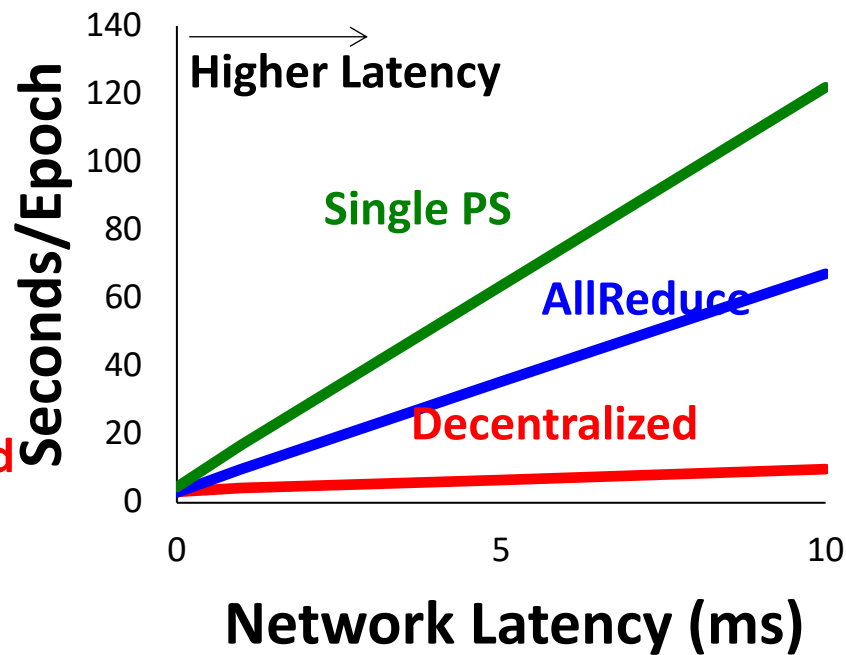
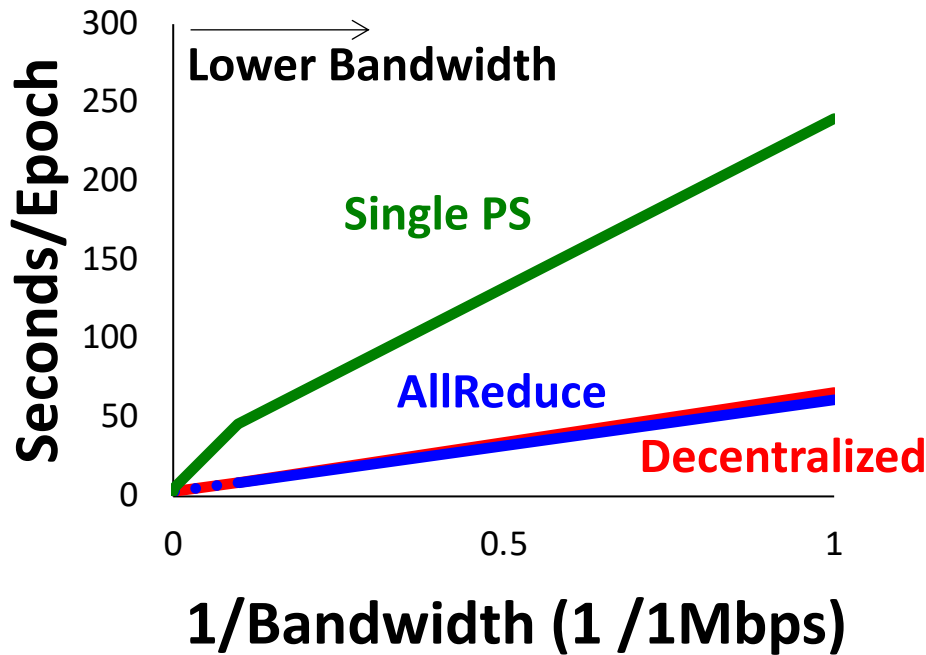


100 GPUs

ResNet

CIFAR10

Centralized includes PS and AllReduce!



Decentralized algorithms **outperform** centralized algorithms for networks with **low** bandwidth and **high** latency

Take Away Message

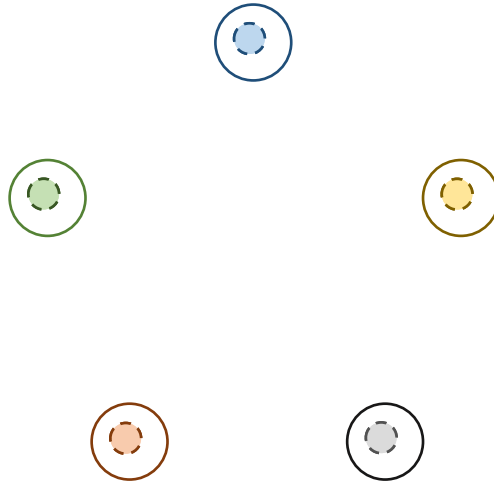
Theoretical view

Decentralized-SGD achieves the same convergence rate as Centralized-PSGD

Practical view

When the network is with high latency, decentralized communication can outperform its centralized counterpart.

Compression + Decentralization

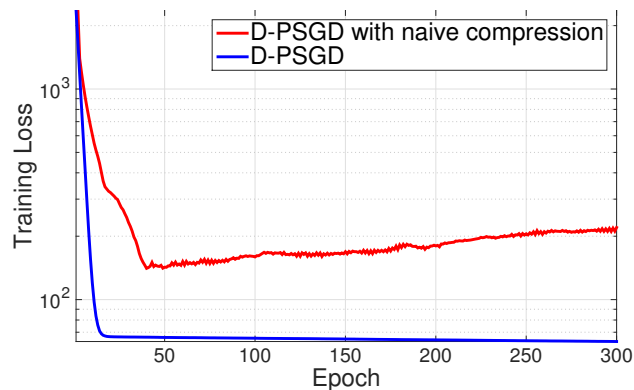


Naïve compression does not work

Can we further reduce the communication cost?

Naïve compression for D-SGD

$$\mathbf{x}_{t+1}^{(i)} = \sum_j W_{ij} \mathcal{C} \left(\mathbf{x}_t^{(j)} \right) - \gamma \nabla F \left(\mathbf{x}_t^{(i)}; \mathbf{a}^{(i)} \right)$$



DCD-SGD

Store a copy of its neighbors' models

$$\hat{\mathbf{x}}_{t+1}^{(i)} = \sum_j W_{ij} \mathbf{x}_t^{(j)} - \gamma \nabla F(\mathbf{x}_t^{(i)}; \mathbf{a}^{(i)})$$

$$\mathbf{x}_{t+1}^{(i)} = \hat{\mathbf{x}}_t^{(i)} + \mathcal{C} \left(\hat{\mathbf{x}}_t^{(i)} - \mathbf{x}_t^{(i)} \right)$$

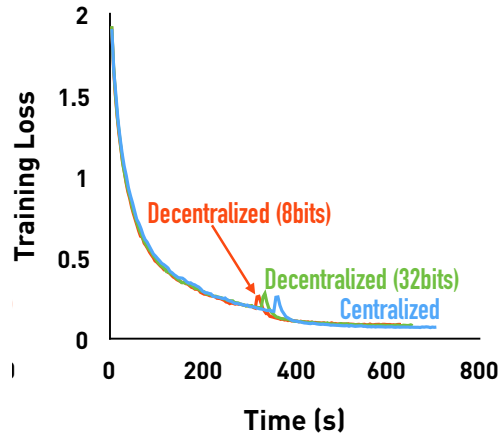
Compress the difference and send to its neighbors

$$\sup_{\mathbf{x}} \frac{\mathbb{E} \|\mathcal{C}(\mathbf{x}) - \mathbf{x}\|^2}{\|\mathbf{x}\|^2} \leq \alpha^2$$
$$\mathbb{E}(\mathcal{C}(\mathbf{x})) = \mathbf{x}$$

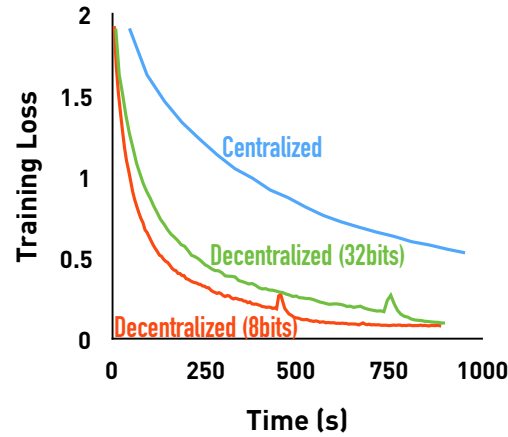
$$\frac{1}{T} \sum_{t=1}^T \mathbb{E} (\|\nabla f(\bar{\mathbf{x}}_t)\|^2) \lesssim \frac{1}{T} + \frac{\sigma(1 + \alpha^2)}{\sqrt{nT}} + \frac{\zeta^{\frac{2}{3}}(1 + \alpha^2)}{T^{\frac{2}{3}}}$$

Consistent with D-SGD

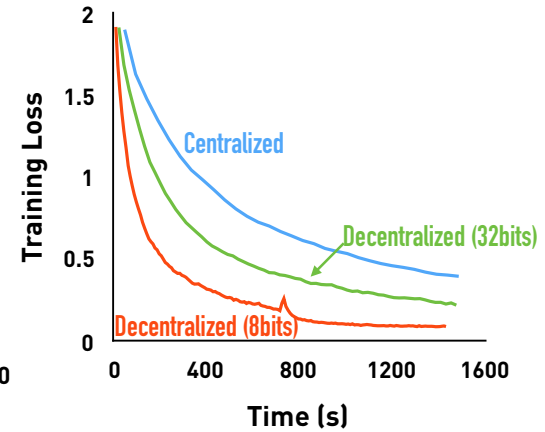
Experiments



(b) Time vs Training Loss
Bandwidth = 1.4Gbps,
Latency = 0.13ms



(c) Time vs Training Loss
Bandwidth = 1.4Gbps,
Latency = 20ms



(d) Time vs Training Loss
Bandwidth = 5Mbps,
Latency = 20ms

Limitation of DCD-SGD

Two Issues of DCD-SGD:

Require $\mathbb{E}(\mathcal{C}(\mathbf{x})) = \mathbf{x}$

Diverges when using **4-bit** compression in most cases

Can we fix it by using error compression strategy?

How About

$$\begin{aligned} X_{t+1} &= (X_t - \gamma G_t)W \\ &= X_t - \gamma G_t + \boxed{(X_t - \gamma G_t)(W - I)} \end{aligned}$$



Share this with Error Compensation

One More Thing: DeepSqueeze

DCD-SGD + Error Compensation

Local:

$$\mathbf{v}_{t+1}^{(i)} = \mathcal{C} \left(\mathbf{x}_t^{(i)} - \gamma \mathbf{g}_t^{(i)} + \delta_t^{(i)} \right)$$

Error Compensation

$$\delta_{t+1}^{(i)} = \mathbf{v}_{t+1}^{(i)} - \left(\mathbf{x}_t^{(i)} - \gamma \mathbf{g}_t^{(i)} + \delta_t^{(i)} \right)$$

Communicate:

$$\mathbf{x}_{t+1}^{(i)} = \mathbf{x}_t^{(i)} - \gamma \mathbf{g}_t^{(i)} + \eta \sum_{j \in \mathcal{N}_i} (W_{ij} - I_{ij}) \mathbf{v}_{t+1}^{(j)}$$

Control the compression error explicitly

DeepSqueeze V.S. DCD-PSGD

DCD-SGD

$$\sup_{\mathbf{x}} \frac{\mathbb{E} \|\mathcal{C}(\mathbf{x}) - \mathbf{x}\|^2}{\|\mathbf{x}\|^2} \leq \alpha^2$$

$$\mathbb{E}(\mathcal{C}(\mathbf{x})) = \mathbf{x}$$

Fails for 4-bit compression

$$\mathcal{O} \left(\frac{1}{T} + \frac{\sigma(1 + \alpha^2)}{\sqrt{nT}} + \frac{\zeta^{\frac{2}{3}}(1 + \alpha^2)}{T^{\frac{2}{3}}} \right)$$

DeepSqueeze

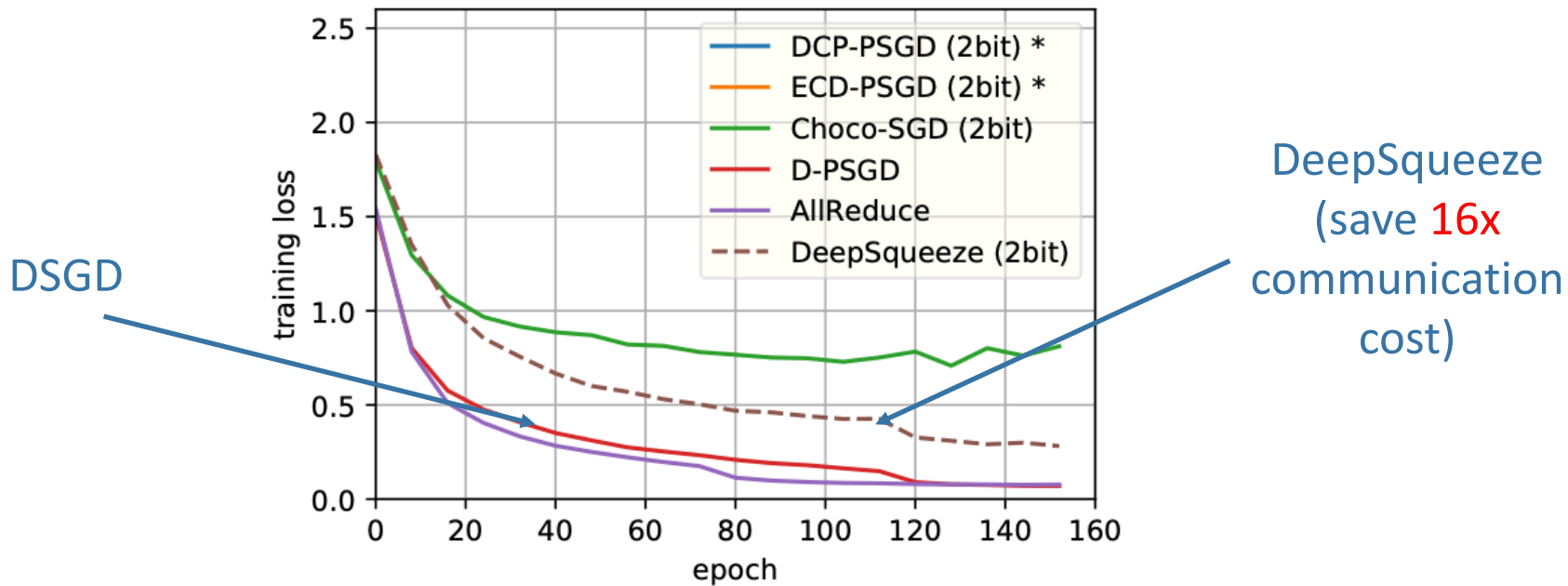
$$\sup_{\mathbf{x}} \frac{\mathbb{E} \|\mathcal{C}(\mathbf{x}) - \mathbf{x}\|^2}{\|\mathbf{x}\|^2} \leq \alpha^2$$

Compression can be **biased**

Robust to 2-bit compression

$$\mathcal{O} \left(\frac{1}{T} + \frac{\sigma \left(1 + \frac{\alpha^2 \sqrt{n}}{\sqrt{T}} \right)}{\sqrt{nT}} + \frac{\zeta^{\frac{2}{3}}(1 + \alpha^2)}{T^{\frac{2}{3}}} \right)$$

Experiments



Summary

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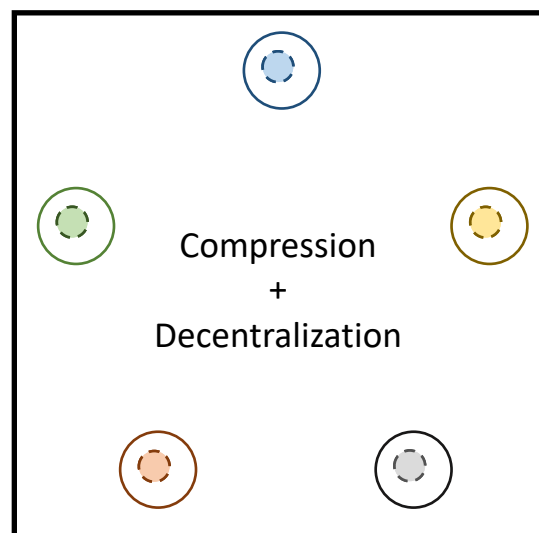
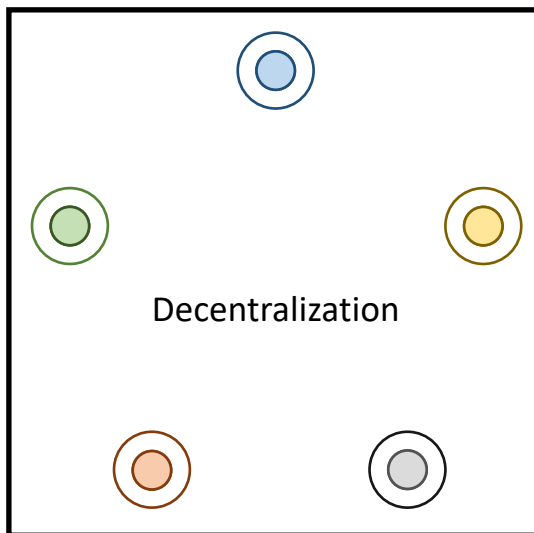
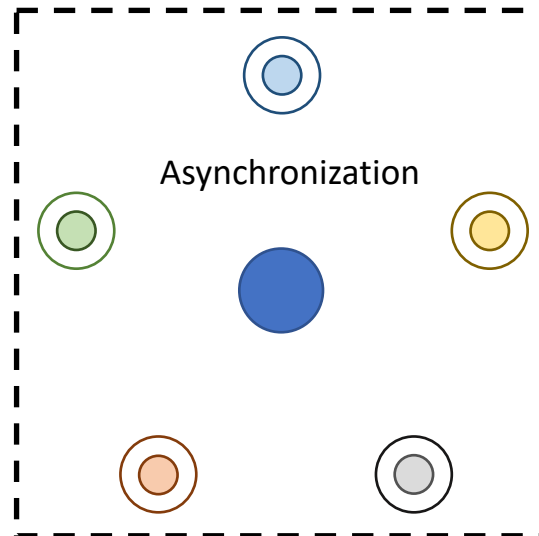
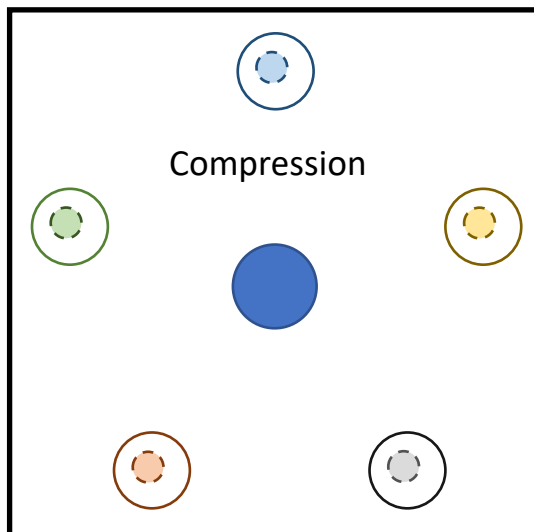
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now
the essence of knowledge
Boston — Delft



Q & A